WCF Programming

Duration: 30 Hours Prerequisites

Knowledge of Basic WPF

Windows Communication Foundation

- 1. What Is WCF
- 2. Why WCF?
- 3. Self I-Losting
- 4. Difference Between WCF & Web Services
- 5. Address, Binding & Contract
- 6. WCF
- 7. WCF Architecture
- **8.** Addresses
- **9.** Bindings
- 10. Configuring Bindings
- 11. IIS Hosting
- 12. Self Hosting
- 13. Windows Service Hosing
- 14. Channel Factories
- **15.** Multiple Endpoints
- **16.** Defining Service Contracts
- **17.** Defining Operation Contracts
- 18. Method Overloading In WCF
- 19. Services With Multiple Contracts
- **20.** Implementing Data Contracts
- 21. Instant Context Behavior
- 22. Per Call, Per Session, Single
- 23. Message Exchange Patterns
- **24.** Request —Reply, One Way, Duplex Calls
- 25. Transactions In WCF
- 26. MSMQ In WCF
- 27. Security Model In WCF